

## Multilevel Filter Banks

- Multiband analysis/synthesis filter banks can also be designed by iterating a 2-channel QMF bank
- Moreover, if the 2-channel QMF bank is of perfect reconstruction type, the generated multiband structure also exhibits perfect reconstruction property

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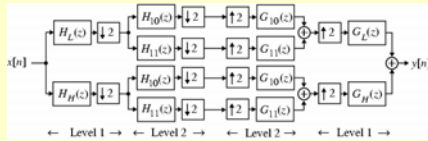
## Multilevel Filter Banks with Equal Passband Widths

- A 4-channel maximally decimated QMF bank can be designed by inserting a 2-channel maximally decimated QMF bank in each channel of another maximally decimated QMF bank as shown on the next slide

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## Multilevel Filter Banks with Equal Passband Widths



- Since the analysis and synthesis filter banks are formed like a tree, the overall system is often called a **tree-structured filter bank**

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## Multilevel Filter Banks with Equal Passband Widths

- In the 4-channel tree-structured filter bank shown on the previous slide, the 2-channel QMF banks in the second level do not have to be identical
- If they are not identical, to compensate for the unequal gains and unequal delays of the 2-channel systems, additional delays of appropriate values need to be inserted to ensure perfect reconstruction

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## Multilevel Filter Banks with Equal Passband Widths

- An equivalent representation of the 4-channel tree-structured filter banks is shown below



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## Multilevel Filter Banks with Equal Passband Widths

- The analysis filters in the equivalent representation are related to those of the parent 2-level QMF bank as follows:

$$H_0(z) = H_L(z)H_{10}(z^2)$$

$$H_1(z) = H_L(z)H_{11}(z^2)$$

$$H_2(z) = H_H(z)H_{10}(z^2)$$

$$H_3(z) = H_H(z)H_{11}(z^2)$$

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## Multilevel Filter Banks with Equal Passband Widths

- Likewise, the synthesis filters in the equivalent representation are related to those of the parent 2-level QMF bank as follows:

$$G_0(z) = G_L(z)G_{10}(z^2)$$

$$G_1(z) = G_L(z)G_{11}(z^2)$$

$$G_2(z) = G_H(z)G_{10}(z^2)$$

$$G_3(z) = G_H(z)G_{11}(z^2)$$

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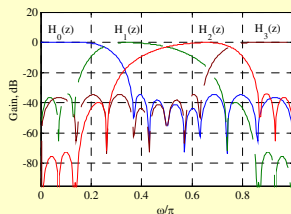
## Multilevel Filter Banks with Equal Passband Widths

- Example** - We design a 4-channel QMF bank by iterating the 2-channel QMF bank based on the filter 12B of Johnston
- Using Program 10\_10 we compute the impulse response of the 4 analysis filters and then determine their gain responses as shown on the next slide

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## Multilevel Filter Banks with Equal Passband Widths



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## Multilevel Filter Banks with Equal Passband Widths

- Each analysis filter  $H_k(z)$  in the equivalent representation is essentially a cascade of two filters, one with a single passband and a single stopband and the other with two passbands and two stopbands
- The passband of the cascade is the frequency range where the passbands of the two filters overlap

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## Multilevel Filter Banks with Equal Passband Widths

- On the other hand, the stopband of the cascade is formed from three different frequency ranges
- In two of the frequency ranges, the passband of one coincides with the stopband of the other, while in the third range, the two stopbands overlap

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## Multilevel Filter Banks with Equal Passband Widths

- As a result, the gain responses of the cascade in the three regions are not equal, resulting in an uneven attenuation characteristics
- This type of behavior of the gain response can be seen in the plots shown earlier and should be taken into account in the design of the tree-structured filter bank

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## Multilevel Filter Banks with Equal Passband Widths

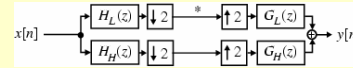
- By continuing the process, QMF banks with more than 4 channels can be easily constructed
- The number of channels resulting from this approach is restricted to be a power of 2, i.e.,  $L = 2^V$
- Also, the filters in the analysis (synthesis) branch have passbands of equal width  $\pi/L$

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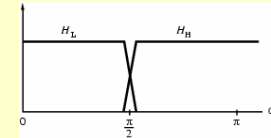
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## Filter Banks with Unequal Passband Widths

- Consider the 2-channel maximally decimated QMF bank shown below



with a typical magnitude response

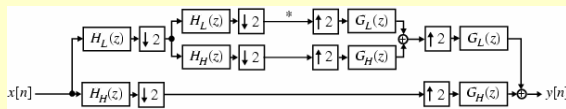


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## Filter Banks with Unequal Passband Widths

- By inserting another 2-channel maximally decimated QMF bank in the top subband channel at the position marked by a \* we arrive at a 3-channel maximally decimated QMF bank as shown below

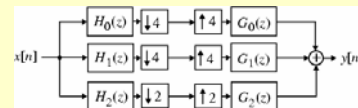


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## Filter Banks with Unequal Passband Widths

- The equivalent representation of the generated 3-channel filter bank is shown below



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## Filter Banks with Unequal Passband Widths

- The analysis and synthesis filters here are given by

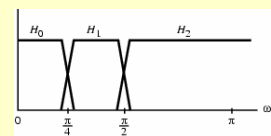
$$\begin{aligned} H_0(z) &= H_L(z)H_L(z^2), & G_0(z) &= G_L(z)G_L(z^2) \\ H_1(z) &= H_L(z)H_H(z^2), & G_1(z) &= G_L(z)G_H(z^2) \\ H_2(z) &= H_H(z), & G_2(z) &= G_H(z) \end{aligned}$$

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## Filter Banks with Unequal Passband Widths

- Typical magnitude responses of the analysis filters of the derived 3-channel QMF bank are shown below

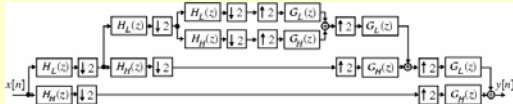


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## Filter Banks with Unequal Passband Widths

- We can continue this process and generate a 4-channel QMF bank from the 3-channel QMF bank by inserting a 2-channel QMF bank in the top subband channel marked with a \*

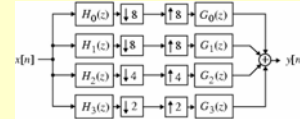


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## Filter Banks with Unequal Passband Widths

- Its equivalent 4-channel representation is shown below



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## Filter Banks with Unequal Passband Widths

- The analysis filters here are given by
 
$$H_0(z) = H_L(z)H_L(z^2)H_L(z^4)$$

$$H_1(z) = H_L(z)H_L(z^2)H_H(z^4)$$

$$H_2(z) = H_L(z)H_H(z^2)$$

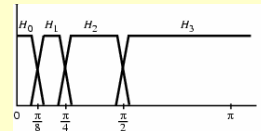
$$H_3(z) = H_H(z)$$
- Corresponding expressions for the synthesis filters can be derived

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## Filter Banks with Unequal Passband Widths

- Figure below shows typical magnitude responses of the 4-channel QMF bank derived from a parent 2-channel QMF bank



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## Filter Banks with Unequal Passband Widths

- Because of the unequal passband widths of the analysis and synthesis filters, these QMF structures belong to the class of nonuniform QMF banks
- The tree-structured filter banks have also been referred to as the octave band QMF banks

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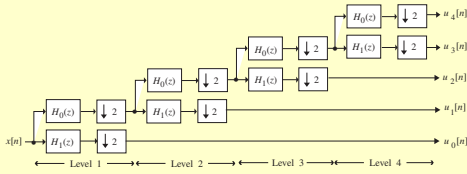
## Discrete Wavelet Transform

- The function of an octave band analysis filter bank with down-sampling, also called a binary tree, can be considered as a transformation of the input sequence to a set of sub-sequences at the output of the down-samplers
- Consider for example a 4-level binary tree as shown on the next slide

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## Discrete Wavelet Transform



- The parent analysis filters,  $H_0(z)$  and  $H_1(z)$ , are the analysis filters of a perfect reconstruction 2-channel FIR QMF bank

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## Discrete Wavelet Transform

- If the input to this filter bank is a finite-length sequence  $x[n]$  of length  $M$ , then the output  $u_0[n]$  of the highpass analysis filter at the first level is of length  $M/2$
- Next, the output  $u_0[n]$  of the highpass analysis filter at the second level is of length  $M/4$

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## Discrete Wavelet Transform

- Continuing this process, we arrive at the outputs of the analysis filters at all levels as shown below along with their lengths
- | Signal   | No. of Samples | Approx. Bandwidth                 |
|----------|----------------|-----------------------------------|
| $x[n]$   | $M$            | $[0, \pi]$                        |
| $u_0[n]$ | $M/2$          | $[\frac{\pi}{2}, \pi]$            |
| $u_1[n]$ | $M/4$          | $[\frac{\pi}{4}, \frac{\pi}{2}]$  |
| $u_2[n]$ | $M/8$          | $[\frac{\pi}{8}, \frac{\pi}{4}]$  |
| $u_3[n]$ | $M/16$         | $[\frac{\pi}{16}, \frac{\pi}{8}]$ |
| $u_4[n]$ | $M/16$         | $[0, \frac{\pi}{16}]$             |

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## Discrete Wavelet Transform

- It can be seen from the data given in the previous slide, the total number of output samples is  $M$ , independent of the number of levels of the overall octave-band analysis filter bank
- The lowpass analysis filter  $H_0(z)$  has a passband of approximate width  $[0, \frac{\pi}{2}]$

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## Discrete Wavelet Transform

- The highpass analysis filter  $H_1(z)$  has a passband of approximate width  $[\frac{\pi}{2}, \pi]$
- The lowpass and highpass filters at the second level have passbands of approximate widths given by  $[0, \frac{\pi}{4}]$  and  $[\frac{\pi}{4}, \frac{\pi}{2}]$ , respectively
- In a similar manner, the approximate widths of the passbands of the analysis filters at each succeeding levels can be determined

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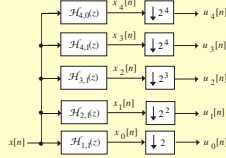
## Discrete Wavelet Transform

- The table in Slide 27 shows the approximate bandwidths of all signals at the outputs of the down-samplers of the 4-level binary tree shown in Slide 25
- An equivalent representation with a single down-sampler in each channel is indicated in the next slide

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## Discrete Wavelet Transform



- The expressions for the transfer functions shown above in terms of the analysis filters are given in the next slide

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## Discrete Wavelet Transform

$$\mathcal{H}_{1,1}(z) = H_1(z)$$

$$\mathcal{H}_{2,1}(z) = H_0(z)H_1(z^2)$$

$$\mathcal{H}_{3,1}(z) = H_0(z)H_0(z^2)H_1(z^4)$$

$$\mathcal{H}_{4,1}(z) = H_0(z)H_0(z^2)H_0(z^4)H_1(z^8)$$

$$\mathcal{H}_{4,0}(z) = H_0(z)H_0(z^2)H_0(z^4)H_0(z^8)$$

- In the general case, the transfer functions to the two outputs at level  $k$  are given by

$$\mathcal{H}_{k,1}(z) = \left[ \prod_{i=0}^{k-2} H_0(z^{2^i}) \right] H_1(z^{2^{k-1}})$$

$$\mathcal{H}_{k,0}(z) = \prod_{i=0}^{k-1} H_0(z^{2^i})$$

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## Discrete Wavelet Transform

- The process of generating the set of output sub-sequences  $u_k[n]$ ,  $0 \leq k \leq L$ , from the finite-length input sequence  $x[n]$  using the analysis filters of an  $L$ -level octave-band perfect reconstruction QMF bank is known as the **discrete wavelet transform (DWT)**

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## Discrete Wavelet Transform

- More precisely, the wavelet at level  $k$  is related to the impulse response  $\hat{h}_{k,1}[n]$  of the filter  $\mathcal{H}_{k,1}(z)$  for the  $k$ -th bandpass output
- The basic impulse response  $\hat{h}_{1,1}[n]$  given by the inverse  $z$ -transform of  $\mathcal{H}_{1,1}(z) = H_1(z)$  is called the **mother wavelet**

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## Discrete Wavelet Transform

- The impulse response  $\hat{h}_{k,0}[n]$  of the lowpass filter  $\mathcal{H}_{k,0}(z)$  is called the **scaling function at level  $k$**
- The input-output of the  $k$ -th channel before down-sampling in the  $z$ -domain of an  $L$ -level octave band perfect reconstruction QMF bank is related through

$$X_k(z) = \mathcal{H}_{k,1}(z)X(z), \quad 0 \leq k \leq L-1$$

$$X_k(z) = \mathcal{H}_{k,0}(z)X(z), \quad k = L$$

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## Discrete Wavelet Transform

- Or equivalently, in the time-domain, through

$$x_k[n] = \sum_{m=-\infty}^{\infty} \hat{h}_{k,1}[n-m]x[m], \quad 0 \leq k \leq L-1$$

$$x_k[n] = \sum_{m=-\infty}^{\infty} \hat{h}_{k,0}[n-m]x[m], \quad k = L$$

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## Discrete Wavelet Transform

- The equivalent representation of the  $k$ -th bandpass channel of the binary analysis tree, for  $0 \leq k \leq L-1$ , is a factor-of- $2^{k+1}$  decimator with a decimation filter  $\mathcal{H}_{k,1}(z)$
- The equivalent representation of the  $L$ -th bandpass channel of the binary analysis tree is a factor-of- $2^L$  decimator with a decimation filter  $\mathcal{H}_{L,0}(z)$

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## Discrete Wavelet Transform

- Thus, the DWT  $u_k[n]$ ,  $0 \leq k \leq L$ , of  $x[n]$  is given by

$$u_k[n] = \sum_{m=-\infty}^{\infty} \hat{h}_{k,1}[2^{k+1}n-m]x[m], \quad 0 \leq k \leq L-1$$

$$u_k[n] = \sum_{m=-\infty}^{\infty} \hat{h}_{k,0}[2^k n-m]x[m], \quad k = L$$

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## Discrete Wavelet Transform

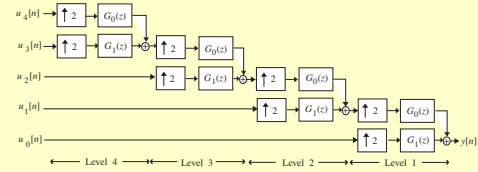
- The reverse process of reconstructing the output sequence  $y[n]$ , which is a replica of the input  $x[n]$ , from the sub-sequences using the synthesis filters of the  $L$ -level octave band perfect reconstruction QMF bank is the inverse discrete wavelet transform (IDWT)

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## Discrete Wavelet Transform

- The 4-level synthesis binary tree corresponding to the analysis binary tree is shown below:

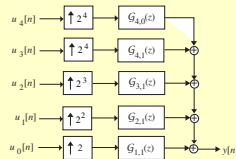


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## Discrete Wavelet Transform

- An equivalent representation of the 4-level octave-band synthesis filter bank using a single up-sampler in each path is shown below:



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## Discrete Wavelet Transform

- The transfer functions from each input (after up-sampling) to the output of the  $L$ -level octave-band synthesis filter bank are given by

$$\mathcal{G}_{1,1}(z) = G_1(z)$$

$$\mathcal{G}_{2,1}(z) = G_0(z)G_1(z^2)$$

$$\mathcal{G}_{3,1}(z) = G_0(z)G_0(z^2)G_1(z^4)$$

$$\mathcal{G}_{4,1}(z) = G_0(z)G_0(z^2)G_0(z^4)G_1(z^8)$$

$$\mathcal{G}_{4,0}(z) = G_0(z)G_0(z^2)G_0(z^4)G_0(z^8)$$

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## Discrete Wavelet Transform

- In the general case, the transfer functions to the output from the two inputs at level  $k$  of the binary tree after up-sampling are given by

$$\begin{aligned} G_{k,1}(z) &= \left[ \prod_{i=0}^{k-2} G_0(z^{2^i}) \right] G_1(z^{2^{k-1}}) \\ G_{k,0}(z) &= \prod_{i=0}^{k-1} G_0(z^{2^i}) \end{aligned}$$

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## Discrete Wavelet Transform

- Under the perfect reconstruction condition, the output of the  $L$ -channel synthesis filter bank is identical to the input of the analysis filter bank, that is,  $y[n] = x[n]$
- In the  $z$ -domain, we can express the output in terms of the inputs to the synthesis filter bank (after up-sampling) through

$$Y(z) = G_{1,1}(z)U_0(z^2) + G_{2,1}(z)U_1(z^{2^2}) + \dots + G_{L,1}(z)U_{L-1}(z^{2^L}) + G_{L,0}(z)U_L(z^{2^L})$$

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## Discrete Wavelet Transform

- Here, the equivalent representation of the  $k$ -th bandpass channel,  $0 \leq k \leq L-1$ , of the synthesis binary tree is a **factor-of- $2^{k+1}$  interpolator** with an interpolation filter  $G_{k,1}(z)$  and that of the  $L$ -th lowpass channel is a **factor-of- $2^L$  interpolator** with an interpolation filter  $G_{L,0}(z)$

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## Discrete Wavelet Transform

- In the time-domain, the output  $y[n]$  as a function of the inputs  $u_k[n]$  of the synthesis binary tree is given by

$$y[n] = \sum_{k=0}^{L-1} \sum_{m=-\infty}^{\infty} g_{k,1}[n-2^{k+1}m]u_k[m] + \sum_{m=-\infty}^{\infty} g_{L,0}[n-2^Lm]u_L[m]$$

where  $g_{k,\ell}[n]$ ,  $\ell = 0,1$ , is the impulse response of  $G_{k,\ell}(z)$

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## Discrete Wavelet Transform

- Using the notation
 
$$\eta_{k,m}[n] = g_{k,1}[n-2^{k+1}m], \quad 0 \leq k \leq L-1$$

$$\eta_{L,m}[n] = g_{L,0}[n-2^Lm]$$

the expression for the IDWT can be compactly rewritten as

$$y[n] = \sum_{k=0}^L \sum_{m=-\infty}^{\infty} \eta_{k,m}[n]u_k[m]$$

- In the above expression,  $u_k[m]$  are the wavelet coefficients of  $x[n]$  with respect to the basis functions  $\eta_{k,m}[n]$

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## Biorthogonal Wavelets

- The **biorthogonal wavelets** are generated from an octave-band filter bank designed from a 2-channel biorthogonal perfect reconstruction QMF bank
- The simplest type of the biorthogonal wavelets are the **Haar wavelets** generated using the **Haar filters**

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## Biorthogonal Wavelets

- In the case of a 4-level octave-band analysis filter bank, the transfer functions of the analysis filters in the tree are given by

$$\mathcal{H}_{1,1}(z) = \frac{1}{\sqrt{2}}(1 - z^{-1})$$

$$\mathcal{H}_{2,1}(z) = \frac{1}{2}(1 + z^{-1})(1 - z^{-2})$$

$$\mathcal{H}_{3,1}(z) = \frac{1}{2\sqrt{2}}(1 + z^{-1})(1 + z^{-2})(1 - z^{-4})$$

$$\mathcal{H}_{4,1}(z) = \frac{1}{4}(1 + z^{-1})(1 + z^{-2})(1 + z^{-4})(1 - z^{-8})$$

$$\mathcal{H}_{4,0}(z) = \frac{1}{4}(1 + z^{-1})(1 + z^{-2})(1 + z^{-4})(1 + z^{-8})$$

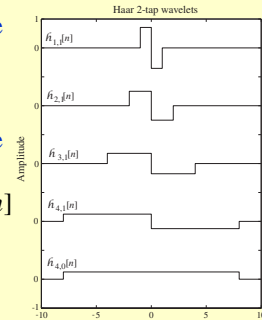
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## Biorthogonal Wavelets

- A plot of the impulse responses (shown as continuous plots) of the analysis filter transfer functions are shown on the right

- Note: Shape of  $\hat{h}_{1,1}[n]$  is independent of scale and is the mother wavelet

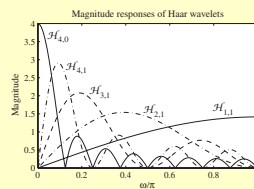


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## Biorthogonal Wavelets

- The magnitude responses of the 4-level tree of Haar filters are shown below



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## Biorthogonal Wavelets

- Haar wavelets exhibit abrupt transitions at the middle and at both ends
- These transitions often lead to visible blocking artifacts in the images reconstructed from their compressed versions
- As a result, wavelets with gradual transitions are usually preferred for image compression applications

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## Biorthogonal Wavelets

- LeGall 3/5-tap wavelets are generated from the LeGall 3/5-tap analysis filter pair:

$$H_0(z) = \frac{1}{2}(1 + 2z^{-1} + z^{-2})$$

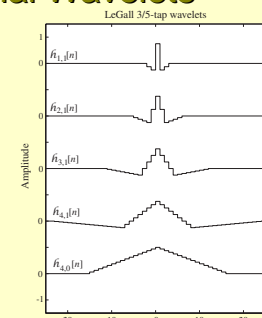
$$H_1(z) = \frac{1}{8}(-1 + 2z^{-1} + 6z^{-2} + 2z^{-3} - z^{-4})$$

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## Biorthogonal Wavelets

- The plot of the impulse responses (shown as continuous plots) of the LeGall 3/5-tap wavelets is shown on the right

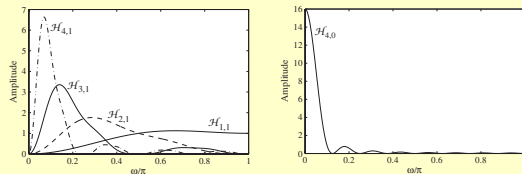


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## Biorthogonal Wavelets

- The magnitude responses of the 4-level tree of LeGall 3/5-tap filters are shown below



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## Biorthogonal Wavelets

- The scaling function  $\hat{h}_{4,0}[n]$  of the LeGall 3/5-tap wavelets, shown in Slide 54, converges to a pure triangular pulse, after many levels in which case the wavelets are basically determined by the superposition of two triangular pulses

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## Orthogonal Wavelets

- The orthogonal wavelets are generated from an octave-band filter bank designed from a 2-channel orthogonal perfect reconstruction QMF bank
- For example, the Daubechies 4/4-tap wavelets are generated from Daubechies 4/4-tap analysis filter pairs

$$H_0(z) = \frac{1}{8}(1 + 3z^{-1} + 3z^{-2} + z^{-3})$$

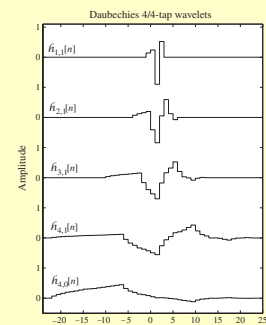
$$H_1(z) = \frac{1}{2}(-1 - 3z^{-1} + 3z^{-2} + z^{-3})$$

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## Orthogonal Wavelets

- The impulse responses (shown as continuous plots) of the 4-level tree of the Daubechies 4/4-tap filters are shown on the right

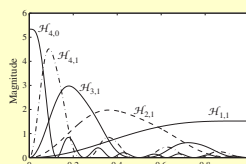


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## Orthogonal Wavelets

- The magnitude responses of the 4-level tree of Daubechies 4/4-tap filters are shown below



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## Orthogonal Wavelets

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