

Imperative Programming

The Case of FORTRAN

ICOM 4036

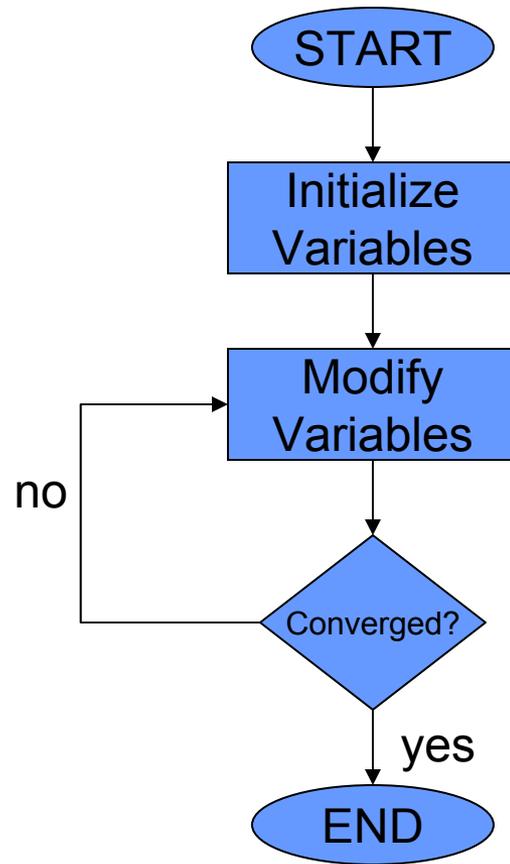
Lecture 4

The Imperative Paradigm

- Computer Model consists of bunch of variables
- A program is a sequence of state modifications or assignment statements that converge to an answer
- PL provides multiple tools for structuring and organizing these steps
 - E.g. Loops, procedures

This is what you have been doing since INGE 3016!

A Generic Imperative Program



Imperative Fibonacci Numbers (C)

```
int fibonacci(int f0, int f1, int n) {  
    // Returns the nth element of the Fibonacci sequence  
    int fn = f0;  
    for (int i=0; i<n; i++) {  
        fn = f0 + f1;  
        f0 = f1;  
        f1 = fn;  
    }  
    return fn;  
}
```

Examples of (Important) Imperative Languages

- FORTRAN (J. Backus IBM late 50's)
- Pascal (N. Wirth 70's)
- C (Kernigham & Ritchie AT&T late 70's)
- C++ (Stroustrup AT&T 80's)
- Java (Sun Microsystems late 90's)
- C# (Microsoft 00's)

FORTRAN Highlights

- For High Level Programming Language ever implemented
- First compiler developed by IBM for the IBM 704 computer
- Project Leader: John Backus
- Technology-driven design
 - Batch processing, punched cards, small memory, simple I/O, GUI's not invented yet

Some Online References

- Professional Programmer's Guide to FORTRAN
- Getting Started with G77

Links available on course web site

Structure of a FORTRAN program

```
PROGRAM <name>  
    <program_body>  
END  
  
SUBROUTINE <name> (args)  
    <subroutine_body>  
END  
  
FUNCTION <name> (args)  
    <function_body>  
END  
...
```

Lexical/Syntactic Structure

- One statement per line
- First 6 columns reserved
- Identifiers no longer than 6 symbols
- Flow control uses numeric labels
- Unstructured programs possible

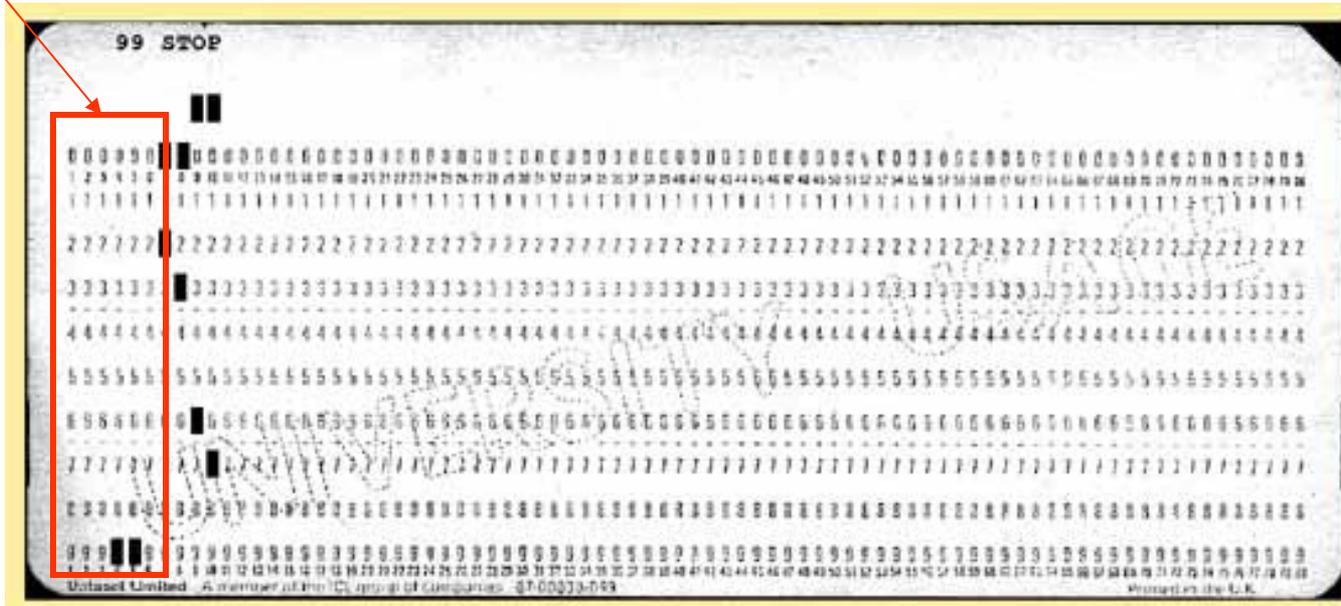
Hello World in Fortran

```
PROGRAM TINY  
  WRITE (UNIT=*, FMT=*) 'Hello, world'  
END
```

One
Statement
Per line

First 6 columns
Reserved

Designed with the Punched Card in Mind



FORTRAN By Example 2

```
PROGRAM LOAN
```

```
WRITE (UNIT=*, FMT=*) 'Enter amount, % rate, years'
```

```
READ (UNIT=*, FMT=*) AMOUNT, PCRATE, NYEARS
```

```
RATE = PCRATE / 100.0
```

```
REPAY = RATE * AMOUNT / (1.0 - (1.0+RATE)**(-NYEARS))
```

```
WRITE (UNIT=*, FMT=*) 'Annual repayments are ', REPAY
```

```
END
```

Implicitly Defined Variables
Type determined by initial letter
I-M ~ INTEGER
A-H, O-Z FLOAT

FORTRAN By Example 2

```
PROGRAM LOAN
```

```
WRITE (UNIT=*, FMT=*) 'Enter amount, % rate, years'
```

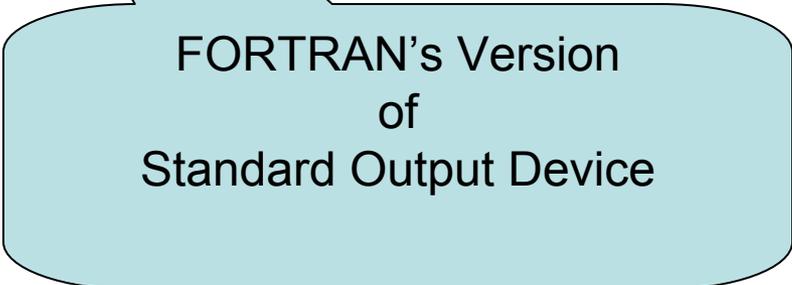
```
READ (UNIT=*, FMT=*) AMOUNT, PCRATE, NYEARS
```

```
RATE = PCRATE / 100.0
```

```
REPAY = RATE * AMOUNT / (1.0 - (1.0+RATE)**(-NYEARS))
```

```
WRITE (UNIT=*, FMT=*) 'Annual repayments are ', REPAY
```

```
END
```



FORTRAN's Version
of
Standard Output Device

FORTRAN By Example 2

```
PROGRAM LOAN
```

```
WRITE (UNIT=*, FMT=*) 'Enter amount, % rate, years'
```

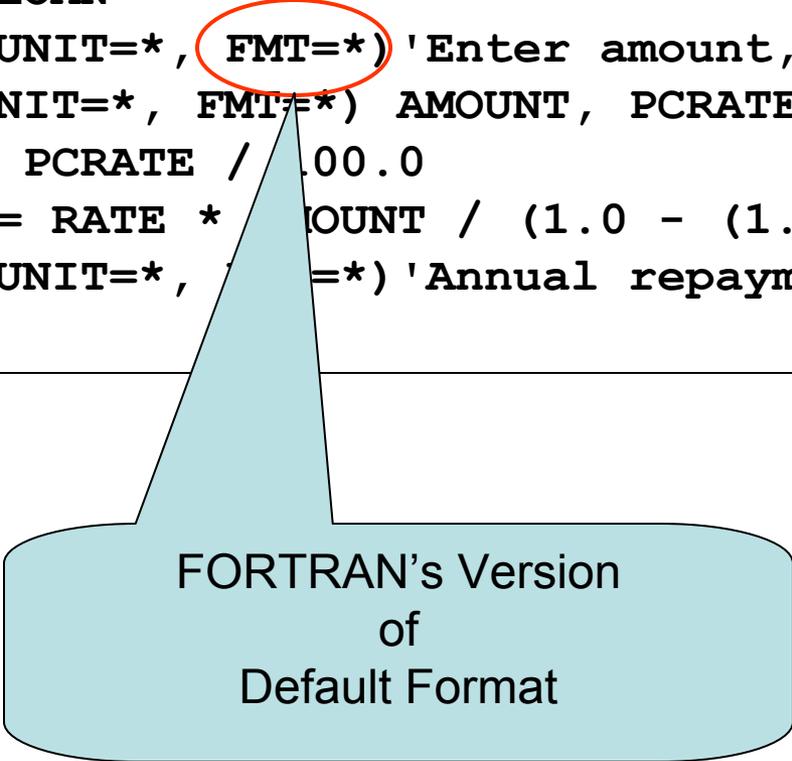
```
READ (UNIT=*, FMT=*) AMOUNT, PCRATE, NYEARS
```

```
RATE = PCRATE / 100.0
```

```
REPAY = RATE * AMOUNT / (1.0 - (1.0+RATE)**(-NYEARS))
```

```
WRITE (UNIT=*, FMT=*) 'Annual repayments are ', REPAY
```

```
END
```



FORTRAN's Version
of
Default Format

FORTRAN By Example 3

```
PROGRAM REDUCE
WRITE(UNIT=*, FMT=*) 'Enter amount, % rate, years'
READ(UNIT=*, FMT=*) AMOUNT, PCRATE, NYEARS
RATE = PCRATE / 100.0
REPAY = RATE * AMOUNT / (1.0 - (1.0+RATE)**(-NYEARS))
WRITE(UNIT=*, FMT=*) 'Annual repayments are ', REPAY
WRITE(UNIT=*, FMT=*) 'End of Year Balance'
DO 15, IYEAR = 1, NYEARS, 1
    AMOUNT = AMOUNT + (AMOUNT * RATE) - REPAY
    WRITE(UNIT=*, FMT=*) IYEAR, AMOUNT
15 CONTINUE
END
```

A loop consists of two separate statements
-> Easy to construct unstructured programs

FORTRAN Do Loops

```
PROGRAM REDUCE
WRITE (UNIT=*, FMT=*) 'Enter amount, % rate, years'
READ (UNIT=*, FMT=*) AMOUNT, PCRATE, NYEARS
RATE = PCRATE / 100.0
REPAY = RATE * AMOUNT / (1.0 - (1.0+RATE)**(-NYEARS))
WRITE (UNIT=*, FMT=*) 'Annual repayments are ', REPAY
WRITE (UNIT=*, FMT=*) 'End of Year Balance'
DO 15, IYEAR = 1, NYEARS, 1
    AMOUNT = AMOUNT + (AMOUNT * RATE) - REPAY
    WRITE (UNIT=*, FMT=*) IYEAR, AMOUNT
15 CONTINUE
END
```

```
Enter amount, % rate, years
2000, 9.5, 5
Annual repayments are 520.8728
End of Year Balance
  1 1669.127
  2 1306.822
  3  910.0968
  4  475.6832
  5  2.9800416E-04
```

A loop consists of two separate statements
-> Easy to construct unstructured programs

FORTRAN Do Loops

```
PROGRAM REDUCE
WRITE(UNIT=*, FMT=*) 'Enter amount, % rate, years'
READ(UNIT=*, FMT=*) AMOUNT, PCRATE, NYEARS
RATE = PCRATE / 100.0
REPAY = RATE * AMOUNT / (1.0 - (1.0+RATE)**(-NYEARS))
WRITE(UNIT=*, FMT=*) 'Annual repayments are ', REPAY
WRITE(UNIT=*, FMT=*) 'End of Year Balance'
DO 15, IYEAR = 1, NYEARS, 1
    AMOUNT = AMOUNT + (AMOUNT * RATE) - REPAY
    WRITE(UNIT=*, FMT=*) IYEAR, AMOUNT
15 CONTINUE
END
```

```
Enter amount, % rate, years
2000, 9.5, 5
Annual repayments are 520.8728
End of Year Balance
  1 1669.127
  2 1306.822
  3  910.0968
  4  475.6832
  5  2.9800416E-04
```

- optional increment (can be negative)
- final value of index variable
- index variable and initial value
- end label

FORTRAN Functions I

```
PROGRAM TRIANG
  WRITE (UNIT=*, FMT=*) 'Enter lengths of three sides:'
  READ (UNIT=*, FMT=*) SIDEA, SIDEB, SIDEC
  WRITE (UNIT=*, FMT=*) 'Area is ', AREA3 (SIDEA, SIDEB, SIDEC)
END

FUNCTION AREA3 (A, B, C)
* Computes the area of a triangle from lengths of sides
  S = (A + B + C) / 2.0
  AREA3 = SQRT (S * (S-A) * (S-B) * (S-C))
END
```

- No recursion
- Parameters passed by reference only
- Arrays allowed as parameters
- No nested procedure definitions – Only two scopes
- Procedural arguments allowed
- No procedural return values

Think: why do you think FORTRAN designers made each of these choices?

FORTRAN IF-THEN-ELSE

```
REAL FUNCTION AREA3(A, B, C)
```

```
*   Computes the area of a triangle from lengths of its sides.  
*   If arguments are invalid issues error message and returns  
*   zero.
```

```
REAL A, B, C
```

```
S = (A + B + C)/2.0
```

```
FACTOR = S * (S-A) * (S-B) * (S-C)
```

```
IF(FACTOR .LE. 0.0) THEN
```

```
    STOP 'Impossible triangle'
```

```
ELSE
```

```
    AREA3 = SQRT(FACTOR)
```

```
END IF
```

```
END
```

NO RECURSION ALLOWED IN FORTRAN77 !!!

FORTRAN ARRAYS

```
SUBROUTINE MEANSD(X, NPTS, AVG, SD)
  INTEGER NPTS
  REAL X(NPTS), AVG, SD
  SUM = 0.0
  SUMSQ = 0.0
  DO 15, I = 1, NPTS
    SUM = SUM + X(I)
    SUMSQ = SUMSQ + X(I)**2
15  CONTINUE
  AVG = SUM / NPTS
  SD = SQRT(SUMSQ - NPTS * AVG) / (NPTS-1)
END
```

Subroutines are analogous to void functions in C

Parameters are passed by reference

```
subroutine checksum(buffer,length,sum32)
```

```
C   Calculate a 32-bit 1's complement checksum of the input buffer, adding  
C   it to the value of sum32. This algorithm assumes that the buffer  
C   length is a multiple of 4 bytes.
```

```
C   a double precision value (which has at least 48 bits of precision)  
C   is used to accumulate the checksum because standard Fortran does not  
C   support an unsigned integer datatype.
```

```
C   buffer - integer buffer to be summed  
C   length - number of bytes in the buffer (must be multiple of 4)  
C   sum32 - double precision checksum value (The calculated checksum  
C           is added to the input value of sum32 to produce the  
C           output value of sum32)
```

```
integer buffer(*),length,i,hibits  
double precision sum32,word32  
parameter (word32=4.294967296D+09)
```

```
C           (word32 is equal to 2**32)
```

```
C   LENGTH must be less than 2**15, otherwise precision may be lost  
C   in the sum  
if (length .gt. 32768)then  
    print *, 'Error: size of block to sum is too large'  
    return  
end if
```

```
do i=1,length/4  
    if (buffer(i) .ge. 0)then  
        sum32=sum32+buffer(i)  
    else  
C       sign bit is set, so add the equivalent unsigned value  
        sum32=sum32+(word32+buffer(i))  
    end if  
end do
```

```
C   fold any overflow bits beyond 32 back into the word  
10  hibits=sum32/word32  
if (hibits .gt. 0)then  
    sum32=sum32-(hibits*word32)+hibits  
    go to 10  
end if
```

```
end
```

- WhiteBoard Exercises