

**Universidad de Puerto Rico
Recinto Universitario de Mayagüez**

**ICOM 4036 – Programming Languages
Otoño 2004**

**Ejercicios de práctica
Examen Parcial II**

- 1. Consider the following MIPS implementation of the div recursive function discussed in class:**

```
d:      sub $sp, $sp, 28      # Alloc space for 28 byte stack frame
        sw  $a0, 24($sp)     # Save argument registers
        sw  $a1, 20($sp)     # a in $a0
        sw  $ra, 16($sp)     # Save other registers as needed
        sw  $s1, 12($sp)     # Save callee saved registers ($sx)
        sw  $s2, 8($sp)
        sw  $s3, 4($sp)      # No need to save $s4, since not used
        li  $s3, 0
        sw  $s3, 0($sp)      # int res = 0;
                                # Allocate registers for locals
        lw  $s1, 24($sp)     # a in $s1
        lw  $s2, 20($sp)     # b in $s2
        lw  $s3, 0($sp)     # res in $s3

if:      bgt $s2, $s1, else   # if (a >= b) {
        sub $a0, $s1, $s2    #
        move $a1, $s2
        jal d                #
        addi $s3, $v0, 1     # res = div(a-b, b) + 1;
        j    endif          # }
else:    li  $s3, 0          # else { res = 0; }
endif:
        sw  $s1, 32($sp)     # a in $s1
        sw  $s2, 28($sp)     # b in $s2
        sw  $s3, 0($sp)     # res in $s3
        move $v0, $s3        # return res

        lw  $a0, 24($sp)     # Restore saved registers
        lw  $a1, 20($sp)     # a in $a0
        lw  $ra, 16($sp)     # Save other registers as needed
        lw  $s1, 12($sp)     # Save callee saved registers ($sx)
        lw  $s2, 8($sp)
        lw  $s3, 4($sp)     # No need to save $s4, since not used
        addu $sp, $sp, 28    # pop stack frame
enddiv:  jr  $ra             # return;
```

Answer the following questions assuming that a *main* function calls *div*(12, 6):

- a. How many times does *div* call itself recursively?
- b. What are the arguments to *div* on each of these calls?
- c. Show the contents of registers \$s1, \$s2, \$s3, \$a0, \$a1, \$v0, and \$sp right after the *jal* instruction returns from each recursive call.

- d. Draw the contents of the call stack right before div returns from its last recursive call. Make sure that you indicate the contents of each word-sized cell in the stack. You do not need to provide numeric values for the return addresses, just indicate the function that the return address belongs to. Also assume that the value of the stack pointer just before the first call `div(12,6)` was some constant X.

2. Write a recursive version in MIPS assembly language for the following C++ functions:

- a. `int fact(int n) { return ((n<=0)?1:(n * fact(n - 1))); }`
- b. `int gcd(int a, int b) { return ((a%b==0)? b: gcd(a%b,b)); }`

3. Write FORTRAN subroutines or functions to compute the following:

- a. Reverse the elements of an array
- b. The sum of two $n \times n$ matrices
- c. The product of two $n \times n$ matrices
- d. Sort an array using bubble sort
- e. The solution to a system of n independent linear equations in n unknowns (HINT: use some ideas from PA#2)